Skip-A-Payment

Skip-A-Payment is a great way to cover winter expenses! Eligible members are invited to skip their November or December loan payment.¹

There is a \$15.00 processing fee to skip a payment on each loan with a maximum of \$45.00.

Coupon below must be returned to the BMFCU by the date indicated below:

November's Payment – October 19, 2024 December's Payment – November 16, 2024

¹Mortgage, MasterCard, CUPAL, Student and Trouble Debt Loans are excluded from this offer. Loans being paid through disability insurance are not eligible. **NOT ELIGIBLE: Members delinquent on** *any* **loans at the time of the request, have skipped their loan's previous payment, or are not in good standing, are not eligible for Skip-a-Pay.**

Skip-A-Loan Payment Request

Complete all requested information; please print.

Name:	eMail address:
Address:	Phone Number:

I want to Skip-A-Loan Payment for the month of:

			to Credit				
🗆 Dec	Return	coupon	to Credit	Union	by 1	1/16/202	24
1/		N/	••••				

You May Only	Choose One Month	

Credit Union Loan(s) you would like to Skip-A-Loan Payment:

🗆 Auto	□ Boat/RV	Personal	Vacation/Treat Yourself Loan
□ Line-of-Credit	□ Holiday	□ Overdraft	□ Home Equity

Signature	Date

Joint Signature

Date

By signing and returning this form, I am requesting Buffalo Metropolitan Federal Credit Union to advance the due date(s) equal to one month's loan payment. I understand interest will accrue during that month and the term of my loan(s) will be extended. The money from my skipped payment(s) will be applied to either my share (savings) account or my draft (checking) account depending on how my payroll deduction is set-up. Please call Buffalo Metropolitan at 716.847.6960 if you have any questions as to which account the funds will be deposited to.

Complete and send to Buffalo Metropolitan FCU:

Mail - 62 S. Elmwood Ave., Buffalo, NY 14202
Fax - 716.847.6996
eMail - SkipAPmt@bflometrocu.org - Must include an image of this form signed and your name and phone number in the body of your email